

Internship Game Designer in becoming

Skills

Ewan DUBOIS



GameMaker Studio



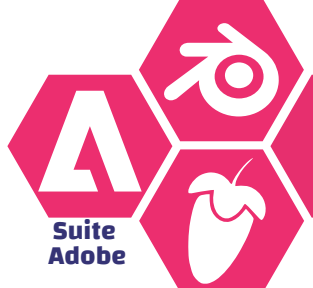
Unity



Unreal Engine



Clickteam Fusion



Blender



Suite Adobe



FL Studio

Experiences

Global Game Jam (Jan. 2018)

Game Designer, Project Leader, team of 5

"Nuit de l'info" (dec. 2016)

Website, back-end developer

Monster of the Sea (2017)

2D board game, paper prototype, game designer, developer Unity, team of 4

Lifyfy (june 2016)

Web application, personal coaching back-end developer, team of 5

Intership at ENSIM (feb. - jul 2017)

Web application, back-end developer, front-end, project management

"Nuit de l'info" (dec. 2015)

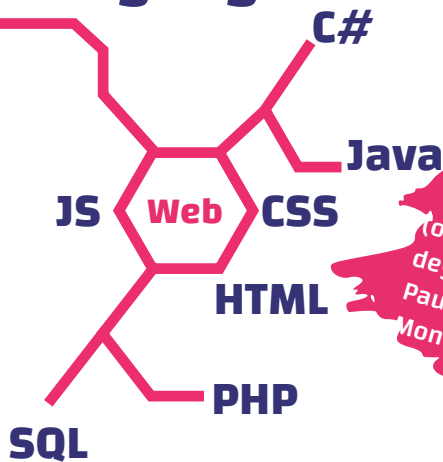
Unity game, developer, team of 6

2D game, battle royal (2014 - 2015)

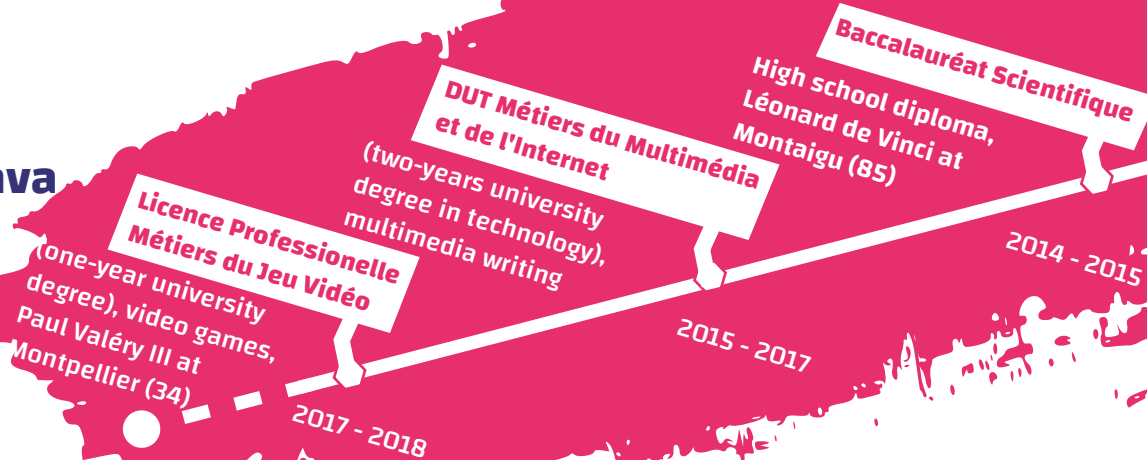
Unity developer, multiplayer team 5

Education

Languages



English Intermediate



Interests

Music (12 years flute & conservatory)

Sciences

Literature

Tabletop RPG (Game Master)

